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ADMINTECH 2016

BeeGFS
Solid, fast and
made in Europe



Thanks to Sven for info!!!

February 2016 | Sven Breuner, CEO, ThinkParQ

What is BeeGFS?





BeeGFS is...

...a hardware-independent parallel file system

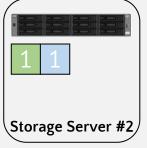
...designed for performance-critical environments

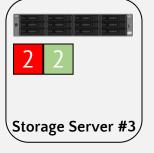
File #3
File #2
File #1

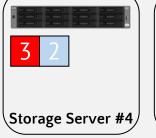
/beegfs/dir1

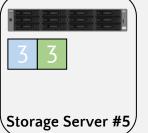
→ Simply grow capacity and performance to the level that you need

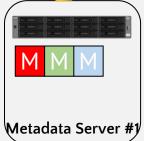










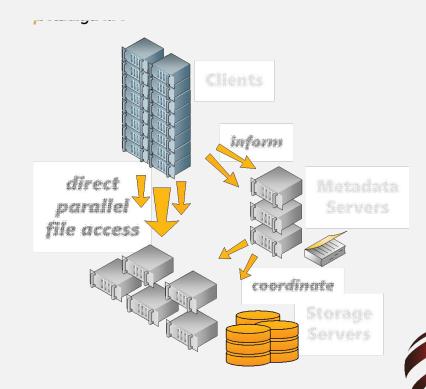




BeeGFS Architecture

- J. SIE
- BeeGFS®

- Client
 - Native Linux module to mount the file system
- Storage Service
 - Store the (distributed) file contents
- Metadata Service
 - Maintain striping information for files
 - Not involved in data access between file open/close
- Management Service
 - Glue everything together and watch services
- Graphical Administration and Monitoring System
 - GUI to perform administrative tasks and monitor system information
 - Can be used for "Windows-style installation"



Key Aspects





Performance & Scalability

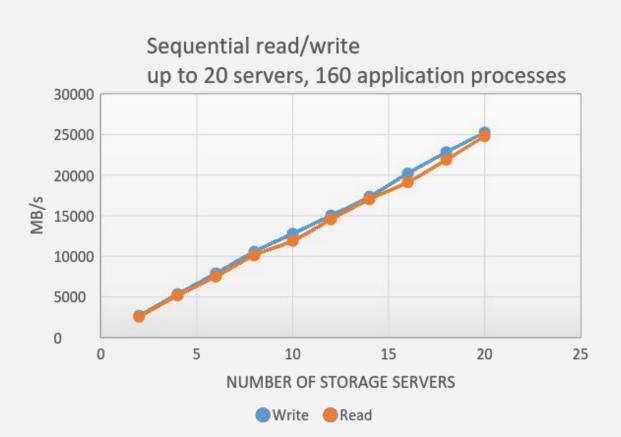
- Initially optimized for HPC
- · Completely multi-threaded lightweight design
- Supports RDMA/RoCE and TCP (Infiniband, 40/10/1GbE, ...)
- Distributed file contents:
 aggregated throughput of multiple servers
- Distributed metadata across multiple servers
- High single stream performance (multiple GB/s)



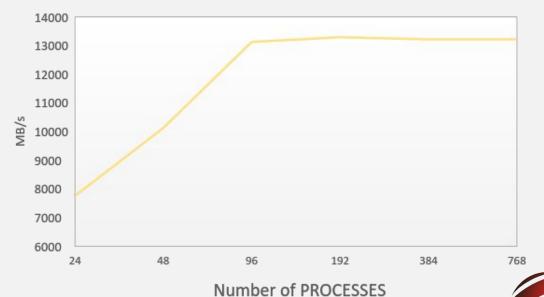
Throughput Scalability







Strided unaligned shared file writes, 20 servers, up to 768 application processes

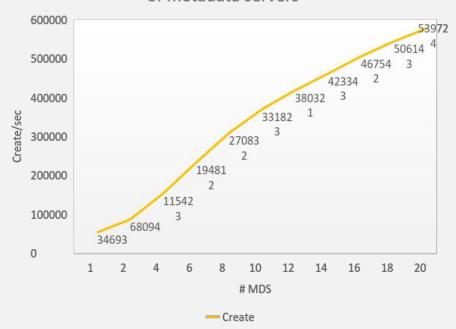


Metadata Scalability

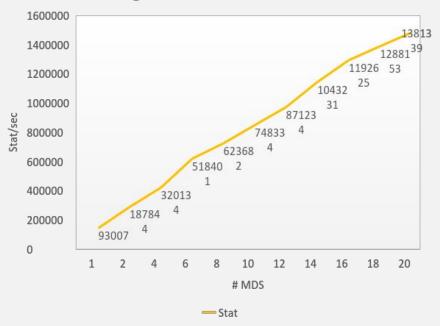




File creation scalability with increasing number of metadata servers



File stat (attribute query) scalability with increasing number of metadata servers







Key Aspects





- Performance & scalability
- Flexibility
 - Multiple services (any combination) can run together on the same machine
 - Flexible striping per-file / per-directory
 - Add servers at runtime
 - On demand filesystem "per job" possible (BeeOND)
 - · Runs on ancient and modern Linux distros/kernels
 - · Runs on different Architectures, e.g.
 - · ARM, Xeon Phi, Power, Tilera, ...
 - NFS & SMB/CIFS re-export possible



Key Aspects





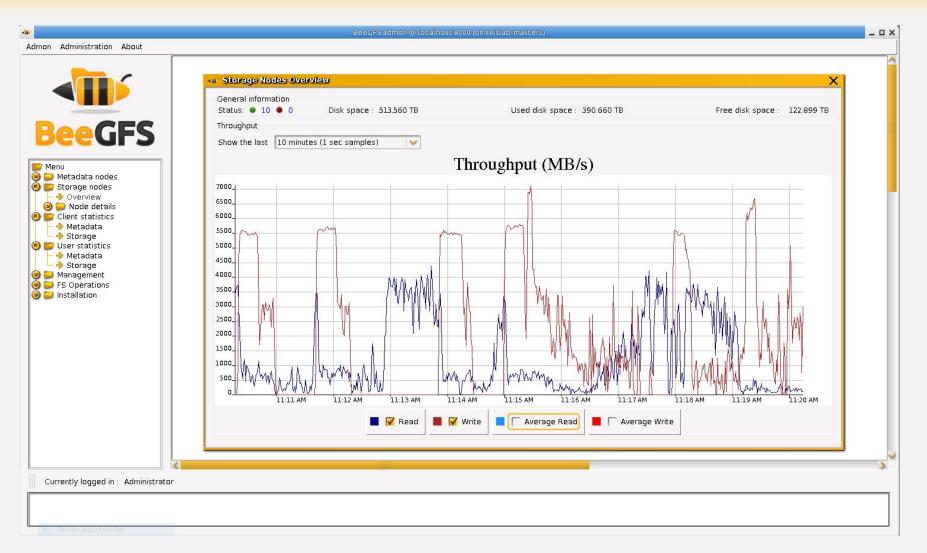
- Performance & scalability
- Flexibility
- · Robust & easy to use
 - Applications access BeeGFS as a "normal" (very fast) file system mountpoint
 - · Applications do not need to implement a special API
 - Servers daemons run in user space on top of standard local filesystems (ext4, xfs, zfs, ...)
 - · No client kernel patches, kernel updates are trivially simple
 - Packages for Redhat, SuSE, Debian and derivatives
 - Hardware independent (runs on shared-nothing HW)
 - Graphical monitoring tool



Live Throughput Overview





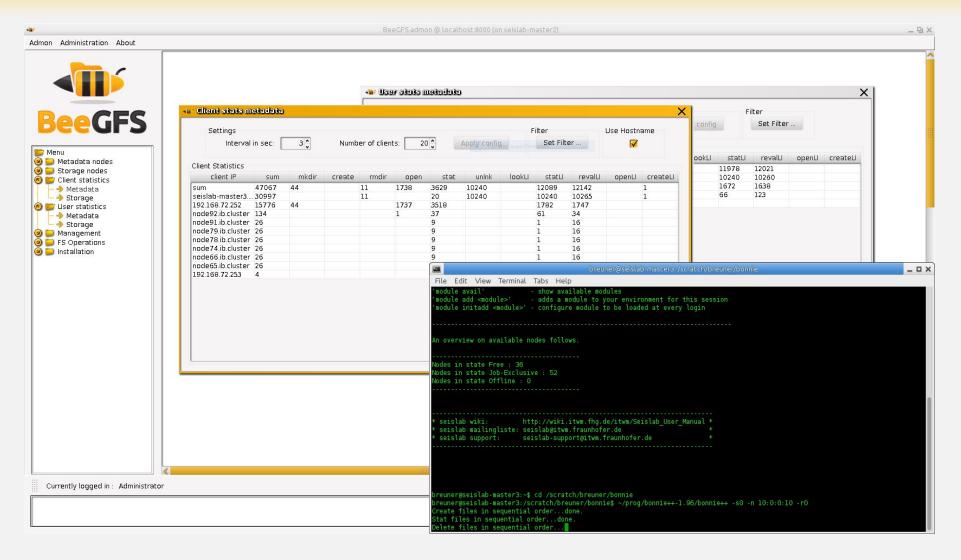




Live per-Client and per-User Statistics 🙏 S I E





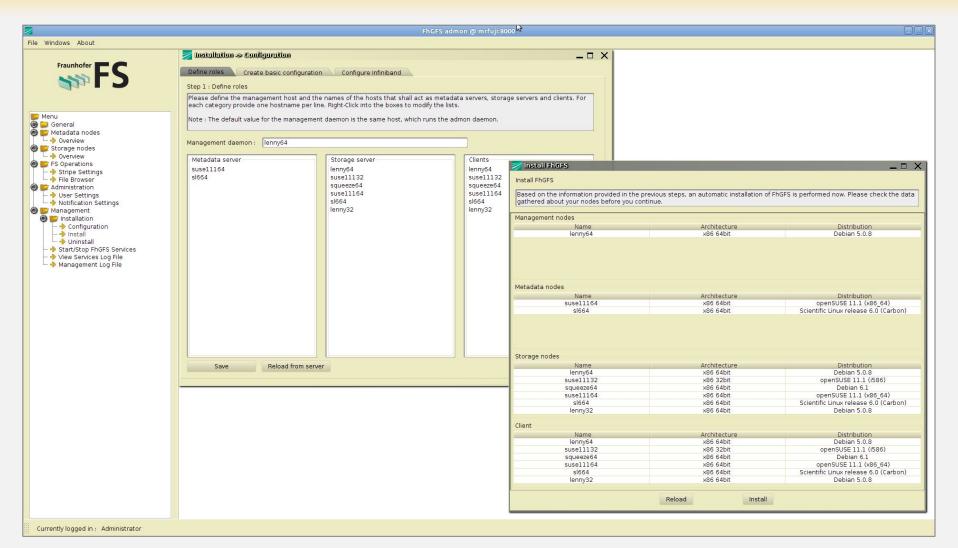




GUI for Windows-style Installation









The easiest way to setup a parallel FS... S I E







```
EXAMPLE...
  beeond start -n $NODEFILE -d /local disk/beeond -c /my scratch
Starting BeeOND Services...
Mounting BeeOND at /my scratch...
Done.
  GENERAL USAGE...
  beeond start -n <nodefile> -d <storagedir> -c <clientmount>
```



Scemama Anthony

BeeGFS Wonderful feature I have been dreaming of for years!!! Thank you!!!!



BeeOND - BeeGFS On Demand





- Create a parallel file system instance on-the-fly
- ·Start/stop with one simple command
- ·Use cases: cloud computing, test systems, cluster compute nodes,
- ·Can be integrated in cluster batch system (e.g. PBS)
- ·Common use case: "per-job parallel file system"
 - Aggregate the performance and capacity of local SSDs/disks in compute nodes of a job
 - Take load from global storage
 - Speed up "dirty" I/O patterns



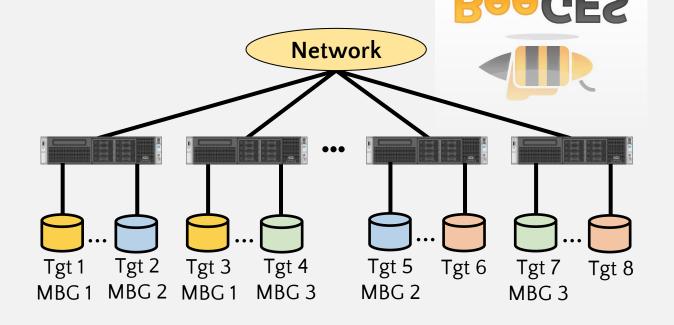


Built-in Data Mirroring





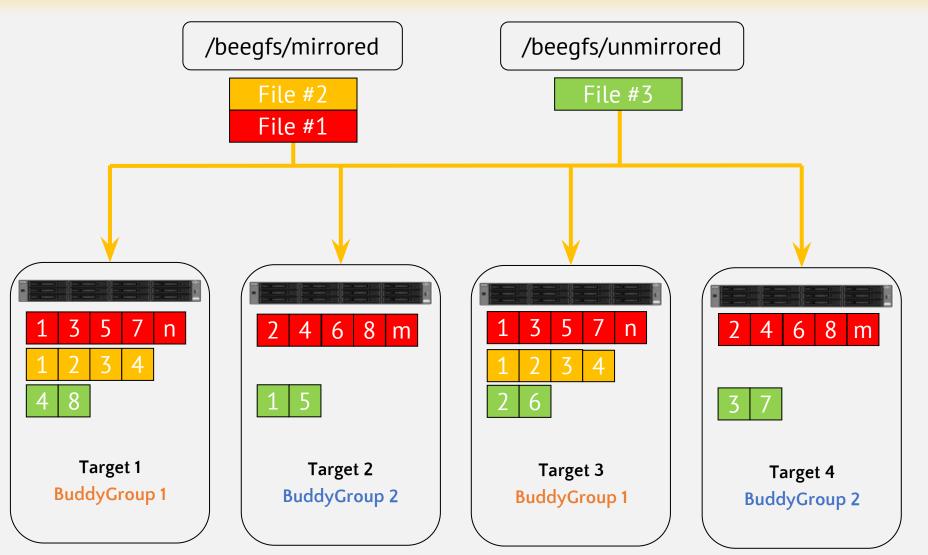
- Based on "mirror buddy groups" of storage targets
 - Primary/secondary target in a buddy group internally replicate chunks
 - But: Targets can still also store non-mirrored chunks
 - · Write operations are forwarded for high throughput
 - Read possible from both targets
- Internal failover mechanisms
 - In case primary is unreachable or fails, an automatic switch is performed
 - Self-healing (differential rebuild) when buddy comes back
- Flexible: Can be enabled globally or on a per-directory basis



Buddy Mirroring per Directory









Business Model





- BeeGFS is free to use for end users: www.beegfs.com/download
 - Ready-to-install binaries, compelete source code also available
- System integrators/partners for turn-key solutions
 - System setup and tuning
 - First point of contact (1st- and 2nd-level support)
 - Partners make back2back contract with ThinkParQ for 3rd-level support



BeeGFS allows us to easily deliver petascale turn-key storage solutions

- transtec

Professional 3rd-level support

- Pricing based on number of servers and timeframe (e.g. 3 or 5 years)
- Access to enterprise features (Buddy Mirroring, ACLs, quota enforcement)
- Special customer website area: www.beegfs.com/customerlogin



What's new in the 2015 Release Series? ... S I E







- BeeOND (BeeGFS On Demand)
- Trinity:
 - Quota Enforcement
 - Access Control Lists (ACLs)
 - Built-in data mirroring
- Per-User Statistics in Admon GUI
- New manual setup tools (/opt/beegfs/sbin/beegfs-setup...)
- BeeGFS C API



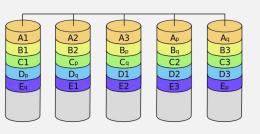
Topics for 2016





- Buddy mirroring for metadata
 - Work in progress, expected Q2/2016
- BeeGFS as a service on Amazon Cloud
 - Received funding from Amazon
 - · Also in touch with Microsoft for Azure cloud
- Target pools for different hardware (e.g. fast vs big)
- Striping with parity across servers
 - · Tolerate server failures with less capacity overhad compared to mirroring
 - Configurable on a per-directory basis
- Object interface for HTTP put/get style access
 - To support applications that were written for such interfaces











· LIVE TRAINING / DEMO!!!!





